

SULE NUR CANKAYA

CONTACT

Email

Sushi.nur@gmail.com

Portfolio

SuleCankaya.com

SKILLS

(more hard skills)

Public speaking

Version Control

Scrum/Agile Methodology

TOOLS



STEAMWORKS

ABOUT ME

I am a third year Game Design and Production student at BUas.
Am passionate about game dev and I love doing what I do, learning from doing, etc (obviously placeholder)

GAME DEV EXPERIENCE

GENERALIST DESIGNER & QUALITY ASSURANCE

2019 - PRESENT

Project Exhibited

Project Exhibited is a first person stealth game that has spanned

PRODUCER

2018 - 2019

Paintings on the Wall & Alpaca Planet

So basically, marmalades did a thing and I was producer for those. My tasks included sprint planning with each discipline on their weekly tasks, talking with stakeholders

EDUCATION

Breda University of Applied Sciences

2017 - PRESENT

Creative Media and Game Technologies

VOLUNTEERING

Devcom - Developers Conference

2019

Cologne, Germany

Ludicious - Zürich Game Festival

2019

Zürich, Switzerland

Devcom - Developers Conference

2018

Cologne, Germany